

# Michael Burdick

michaelburdick.com  
michael@mpburdick.com  
(469) 408 3121  
Seattle, WA

## Education

**Bachelor of Science in Computer Science**

**Bachelor of Arts in Arts and Technology (Game Design Focus)**

*The University of Texas at Dallas, Graduated Cum Laude Spring 2017*

## Experience

**Microsoft - Seattle, WA**

*Software Engineer*

March 2020 - Present

- Developed and deployed business features for and supported internal tooling used by hundreds of Azure software teams to manage action items based on requirements coming from across the Azure organization, including designing and implementing a system of ETAs for all action items.
- Supported initiatives to migrate and prepare Azure services for deployment in new Qatar region in anticipation of FIFA World Cup, including developing a web application to assist with rollout of Availability Zone functionality to Azure Storage in the region.
- Worked on componentization of the Capacity Infrastructure Service which over 100 Azure services use to bootstrap their deployments to the cloud

**Capital One - Plano, TX**

*Associate Software Engineer*

September 2017 - March 2020

- Designed, developed, and provided live support for an AWS-based DevOps pipeline, leveraging ECS, Jenkins, and Lambda to support hundreds of deployments a day, enabling push-button, blue-green deployments of containerized applications
- Developed and deployed business features for a customer-facing application serving 50,000 users per month, maintaining performance and scalability, while simultaneously converting the Java backend to a Dockerized, microservice-based architecture

## Software Projects

**Maskmaker**

*Implemented with Node.js, Express, Docker, AWS Lambda, and API Gateway*

- A serverless API built in Node.js that is capable of generating fake personal information for tabletop games, utilizing Claudia.js to deploy to AWS and consumed by Dockerized applications

**Collection Manager**

*Implemented with Python, SQLite*

- An application built in Python to manage a personal collection of video games, books, and board games as a relational database, populated with data from 3 public APIs, and served as an API through Lambda

**Dallas Concert Scraper**

*Implemented with Go and AWS Lambda, and AWS Simple Email Service*

- A serverless web scraper which compiles the calendars of Dallas-area concert venues, forms them into a single list with a Spotify artist link, and emails it monthly

## Skills and Qualifications

- Proficient in: Java, Python, C#, Node.js, Go, Angular, and React
- Skilled in the use of Docker, \*nix, Git, Shell Scripting, MySQL and PostgreSQL, and Jenkins
- Experienced with the AWS and Microsoft Azure Clouds
- Familiar with RESTful API development, Serverless architecture, and microservice architecture